Living in Los Angeles can be scary, but especially so for Suziey (Suziey Block), the heroine of ENTRANCE. In theaters and available nationwide today on IFC Midnight Cable VOD and digital outlets (SundanceNOW, iTunes, Amazon Streaming, XBOX Zune, PlayStation Unlimited), this quiet chiller was directed, co-scripted and co-produced by Dallas Hallam and Patrick Horvath, who discussed its creation with Fango.

ENTRANCE is just as much a character study as a fright film, the first half following Suziey through a daily routine that has led her to feel alienated from the city and people around her. Slowly but surely, though, the filmmakers build a sense of menace that eventually erupts into full-blown horror (go here for our full review). It's quite a change of pace from Horvath's previous genre entry, the comic zombie opus DIE-NER (GET IT?), and as the filmmakers reveal, ENTRANCE rose from the ashes of another extravagant, but ill-fated, project…

FANGORIA: How did ENTRANCE first come about?

DALLAS HALLAM: It was kind of a long process, and then it ramped up really quick to get made. Pat and I had been working together for years, and I was the AD on DIE-NER, and then I was trying to set up a project right after that I would direct; it was something I'd been trying to get off the ground for years. I finally thought it was gonna happen, I had all the balls in the air, and then, as so many things do, it just kind of fell apart. It was called LAND OF DUST AND WATER; I wanted to make a very sincere love story that was at the same time the goriest movie ever made. It would have been body horror—a lot of people fusing together and bodies falling apart and all that kind of stuff. But it fell apart, and out of its ashes came ENTRANCE, because we just needed to make something; we had all these creative juices flowing, and I had $6,000 in the bank from a job I'd just finished. So I approached Pat with the basic idea, which he liked, and within a month, the film was made.

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